

# Real-time Head Pose Tracking with Online Face Template Reconstruction - *Supplementary Material*

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## 1. Calculation of $\mathbf{R}$ and $\mathbf{t}$

In this section, we derive the closed form solution of  $\mathbf{R}$  and  $\mathbf{t}$  for minimizing the following objective function

$$c_1(\mathbf{R}, \mathbf{t}) = \sum_{i=1}^L w_i [(\mathbf{R}\mathbf{n}_i) \cdot (\mathbf{R}(\boldsymbol{\mu}_i + \mathbf{P}_i\boldsymbol{\alpha}) + \mathbf{t} - \mathbf{d}_i)]^2 \quad (1)$$

Firstly, eq. (1) can be reformulated as

$$\sum_{i=1}^L w_i (\mathbf{f}_i + \mathbf{R}^\top \mathbf{t} - \mathbf{R}^\top \mathbf{d}_i)^\top \mathbf{n}_i \mathbf{n}_i^\top (\mathbf{f}_i + \mathbf{R}^\top \mathbf{t} - \mathbf{R}^\top \mathbf{d}_i) \quad (2)$$

with  $\mathbf{f}_i$  given by

$$\mathbf{f}_i = \boldsymbol{\mu}_i + \mathbf{P}_i\boldsymbol{\alpha} \quad (3)$$

Let  $\mathbf{W}_i = w_i \mathbf{n}_i \mathbf{n}_i^\top$ ,  $\tilde{\mathbf{R}} = \mathbf{R}^\top$ , and  $\tilde{\mathbf{t}} = \tilde{\mathbf{R}}\mathbf{t}$ , we can write eq. (2) as

$$\sum_{i=1}^L (\mathbf{f}_i + \tilde{\mathbf{t}} - \tilde{\mathbf{R}}\mathbf{d}_i)^\top \mathbf{W}_i (\mathbf{f}_i + \tilde{\mathbf{t}} - \tilde{\mathbf{R}}\mathbf{d}_i) \quad (4)$$

We decompose the rotation matrix  $\tilde{\mathbf{R}}$  into an initial rotation matrix  $\tilde{\mathbf{R}}_0$  (the rotation matrix derived in the last iteration) and an incremental rotation matrix  $\Delta\tilde{\mathbf{R}}$ , i.e.,  $\tilde{\mathbf{R}} = \Delta\tilde{\mathbf{R}}\tilde{\mathbf{R}}_0$ . Assume that the rotation angles  $(\omega_1, \omega_2, \omega_3)$  of  $\Delta\tilde{\mathbf{R}}$  are small, we have

$$\Delta\tilde{\mathbf{R}} = \begin{bmatrix} 1 & -\omega_3 & \omega_2 \\ -\omega_3 & 1 & -\omega_1 \\ \omega_2 & -\omega_1 & 1 \end{bmatrix} \quad (5)$$

Let  $\boldsymbol{\omega} = [\omega_1, \omega_2, \omega_3]^\top$ ,  $\mathbf{q}_i = \tilde{\mathbf{R}}_0 \mathbf{d}_i = [q_{i_1}, q_{i_2}, q_{i_3}]^\top$ , and  $[\mathbf{q}_i]_\times$  denotes the skew-symmetric matrix of  $\mathbf{q}_i$ , i.e.,

$$[\mathbf{q}_i]_\times = \begin{bmatrix} 0 & -q_{i_3} & q_{i_2} \\ -q_{i_3} & 0 & -q_{i_1} \\ q_{i_2} & -q_{i_1} & 0 \end{bmatrix} \quad (6)$$

we can write eq. (4) as

$$\sum_{i=1}^L (\mathbf{f}_i - \mathbf{q}_i + [I_3, [\mathbf{q}_i]_\times] \begin{bmatrix} \tilde{\mathbf{t}} \\ \boldsymbol{\omega} \end{bmatrix})^\top \mathbf{W}_i (\mathbf{f}_i - \mathbf{q}_i + [I_3, [\mathbf{q}_i]_\times] \begin{bmatrix} \tilde{\mathbf{t}} \\ \boldsymbol{\omega} \end{bmatrix}) \quad (7)$$

which is a quadratic function with respect to the unknowns  $[\tilde{\mathbf{t}}, \boldsymbol{\omega}]^\top$ . Therefore, to minimize eq. (7), the unknowns can be calculated analytically as

$$\begin{bmatrix} \tilde{\mathbf{t}} \\ \boldsymbol{\omega} \end{bmatrix} = -(\sum_{i=1}^L \mathbf{A}_i^\top \mathbf{W}_i \mathbf{A}_i)^{-1} (\sum_{i=1}^L \mathbf{A}_i^\top \mathbf{W}_i \mathbf{b}_i) \quad (8)$$

where  $\mathbf{A}_i = [I_3, [\mathbf{q}_i]_\times]$ , and  $\mathbf{b}_i = \mathbf{f}_i - \mathbf{q}_i$ . Given  $\tilde{\mathbf{t}}$  and  $\boldsymbol{\omega}$ , we can calculate  $\Delta \tilde{\mathbf{R}}$ ,  $\tilde{\mathbf{R}}$ , and then  $\mathbf{R}$  and  $\mathbf{t}$ . Notice that singular value decomposition is needed to convert the  $\Delta \tilde{\mathbf{R}}$  given by eq. (5) into a real rotation matrix.

## 2. Calculation of $\boldsymbol{\alpha}$

In this section, we derive the closed form solution of  $\boldsymbol{\alpha}$  which minimizes minimizing the following objective function

$$c_2(\boldsymbol{\alpha}) = \sum_{i=1}^L w_i [(\mathbf{R} \mathbf{n}_i) \cdot (\mathbf{R}(\boldsymbol{\mu}_i + \mathbf{P}_i \boldsymbol{\alpha}) + \mathbf{t} - \mathbf{d}_i)]^2 + \lambda \sum_{j=1}^K \frac{\alpha_j^2}{\sigma_j^2} \quad (9)$$

Firstly, eq. (9) can be reformulated as

$$\sum_{i=1}^L w_i [\mathbf{n}_i^\top (\mathbf{P}_i \boldsymbol{\alpha} + \mathbf{R}^\top (\mathbf{t} - \mathbf{d}_i) + \boldsymbol{\mu}_i)]^2 + \lambda \sum_{j=1}^K \frac{\alpha_j^2}{\sigma_j^2} \quad (10)$$

Let

$$\mathbf{g}_i = \mathbf{R}^\top (\mathbf{t} - \mathbf{d}_i) + \boldsymbol{\mu}_i \quad (11)$$

and

$$\mathbf{Q} = \begin{bmatrix} \frac{1}{\sigma_1^2} & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & \frac{1}{\sigma_K^2} \end{bmatrix} \quad (12)$$

we can write eq. (10) as

$$\sum_{i=1}^L w_i [\mathbf{n}_i^\top (\mathbf{P}_i \boldsymbol{\alpha} + \mathbf{g}_i)]^2 + \lambda \boldsymbol{\alpha}^\top \mathbf{Q} \boldsymbol{\alpha} \quad (13)$$

which is equivalent to

$$\sum_{i=1}^L w_i (\mathbf{P}_i \boldsymbol{\alpha} + \mathbf{g}_i)^\top \mathbf{n}_i \mathbf{n}_i^\top (\mathbf{P}_i \boldsymbol{\alpha} + \mathbf{g}_i) + \lambda \boldsymbol{\alpha}^\top \mathbf{Q} \boldsymbol{\alpha} \quad (14)$$

Now Let

$$\mathbf{W}_i = w_i \mathbf{n}_i \mathbf{n}_i^\top \quad (15)$$

we can write eq. (14) as

$$\sum_{i=1}^L (\mathbf{P}_i \boldsymbol{\alpha} + \mathbf{g}_i)^\top \mathbf{W}_i (\mathbf{P}_i \boldsymbol{\alpha} + \mathbf{g}_i) + \lambda \boldsymbol{\alpha}^\top \mathbf{Q} \boldsymbol{\alpha} \quad (16)$$

which after decomposition is

$$\boldsymbol{\alpha}^\top (\sum_{i=1}^L \mathbf{P}_i^\top \mathbf{W}_i \mathbf{P}_i + \lambda \mathbf{Q}) \boldsymbol{\alpha} + 2(\sum_{i=1}^L \mathbf{g}_i^\top \mathbf{W}_i \mathbf{P}_i) \boldsymbol{\alpha} + \sum_{i=1}^L \mathbf{g}_i^\top \mathbf{W}_i \mathbf{g}_i \quad (17)$$

It can be seen that eq. (17) is a quadratic function with respect to the unknown  $\boldsymbol{\alpha}$ . Therefore, its minimum solution can be given by

$$\boldsymbol{\alpha} = -\left(\sum_{i=1}^M \mathbf{P}_i^\top \mathbf{W}_i \mathbf{P}_i + \lambda \mathbf{Q}\right)^{-1} \left(\sum_{i=1}^M \mathbf{P}_i^\top \mathbf{W}_i \mathbf{g}_i\right) \quad (18)$$